

Python Errors and Built-in Exceptions

Python (interpreter) raises exceptions when it encounter errors. For example: divided by zero. In this article, you will learn about different exceptions that are built-in in Python.

When writing a program, we, more often than not, will encounter errors.

Error caused by not following the proper structure (syntax) of the language is called syntax error or parsing error.

```
>>> if a < 3
      File "<interactive input>", line 1
        if a < 3
            ^
SyntaxError: invalid syntax
```

We can notice here that a colon is missing in the `if` statement.

Errors can also occur at runtime and these are called exceptions. They occur, for example, when a file we try to open does not exist (`FileNotFoundError`), dividing a number by zero (`ZeroDivisionError`), module we try to import is not found (`ImportError`) etc.

Whenever these type of runtime error occur, Python creates an exception object. If not handled properly, it prints a traceback to that error along with some details about why that error occurred.

```
>>> 1 / 0
Traceback (most recent call last):
  File "<string>", line 301, in runcode
  File "<interactive input>", line 1, in <module>
ZeroDivisionError: division by zero

>>> open("imaginary.txt")
Traceback (most recent call last):
  File "<string>", line 301, in runcode
```

```
File "<interactive input>", line 1, in <module>
FileNotFoundError: [Errno 2] No such file or directory: 'imaginary.txt'
```

Python Built-in Exceptions

Illegal operations can raise exceptions. There are plenty of built-in exceptions in Python that are raised when corresponding errors occur. We can view all the built-in exceptions using the `locals()` built-in functions as follows.

```
>>> locals()['__builtins__']
```

This will return us a dictionary of built-in exceptions, functions and attributes.

Some of the common built-in exceptions in Python programming along with the error that cause them are tabulated below.

Python Built-in Exceptions	
Exception	Cause of Error
AssertionError	Raised when <code>assert</code> statement fails.
AttributeError	Raised when attribute assignment or reference fails.
EOFError	Raised when the <code>input()</code> functions hits end-of-file condition.
FloatingPointError	Raised when a floating point operation fails.
GeneratorExit	Raised when a generator's <code>close()</code> method is called.
ImportError	Raised when the imported module is not found.
IndexError	Raised when index of a sequence is out of range.
KeyError	Raised when a key is not found in a dictionary.
KeyboardInterrupt	Raised when the user hits interrupt key (Ctrl+c or delete).
MemoryError	Raised when an operation runs out of memory.
NameError	Raised when a variable is not found in local or global scope.
NotImplementedError	Raised by abstract methods.

OSError	Raised when system operation causes system related error.
OverflowError	Raised when result of an arithmetic operation is too large to be represented.
ReferenceError	Raised when a weak reference proxy is used to access a garbage collected referent.
RuntimeError	Raised when an error does not fall under any other category.
StopIteration	Raised by <code>next()</code> function to indicate that there is no further item to be returned by iterator.
SyntaxError	Raised by parser when syntax error is encountered.
IndentationError	Raised when there is incorrect indentation.
TabError	Raised when indentation consists of inconsistent tabs and spaces.
SystemError	Raised when interpreter detects internal error.
SystemExit	Raised by <code>sys.exit()</code> function.
TypeError	Raised when a function or operation is applied to an object of incorrect type.
UnboundLocalError	Raised when a reference is made to a local variable in a function or method, but no value has been bound to that variable.
UnicodeError	Raised when a Unicode-related encoding or decoding error occurs.
UnicodeEncodeError	Raised when a Unicode-related error occurs during encoding.
UnicodeDecodeError	Raised when a Unicode-related error occurs during decoding.
UnicodeTranslateError	Raised when a Unicode-related error occurs during translating.
ValueError	Raised when a function gets argument of correct type but improper value.
ZeroDivisionError	Raised when second operand of division or modulo operation is zero.

Python Exception Handling - Try, Except and Finally

In this article, you'll learn how to handle exceptions in your Python program using try, except and finally statements. This will motivate you to write clean, readable and efficient code in Python.

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What are exceptions in Python?

Python has many [built-in exceptions](#) which forces your program to output an error when something in it goes wrong.

When these exceptions occur, it causes the current process to stop and passes it to the calling process until it is handled. If not handled, our program will crash.

For example, if [function](#) A calls function B which in turn calls function C and an exception occurs in function C. If it is not handled in C, the exception passes to B and then to A.

If never handled, an error message is spit out and our program come to a sudden, unexpected halt.

Catching Exceptions in Python

In Python, exceptions can be handled using a try statement.

A critical operation which can raise exception is placed inside the try clause and the code that handles exception is written in except clause.

It is up to us, what operations we perform once we have caught the exception. Here is a simple example.

```
# import module sys to get the type of exception
import sys
```

```
randomList = ['a', 0, 2]
for entry in randomList:
    try:
        print("The entry is", entry)
        r = 1/int(entry)
        print("The reciprocal of",entry,"is",r)
        break
    except:
        print("Oops!",sys.exc_info()[0],"occured.")
        print("Next entry.")
        print()
```

Output

The entry is a

Oops! <class 'ValueError'> occured.

Next entry.

The entry is 0

Oops! <class 'ZeroDivisionError' > occured.

Next entry.

The entry is 2

The reciprocal of 2 is 0.5

In this program, we loop until the user enters an integer that has a valid reciprocal. The portion that can cause exception is placed inside try block.

If no exception occurs, except block is skipped and normal flow continues. But if any exception occurs, it is caught by the except block.

Here, we print the name of the exception using `ex_info()` function inside `sys` module and ask the user to try again. We can see that the values 'a' and '1.3' causes `ValueError` and '0' causes `ZeroDivisionError`.

Catching Specific Exceptions in Python

In the above example, we did not mention any exception in the `except` clause.

This is not a good programming practice as it will catch all exceptions and handle every case in the same way. We can specify which exceptions an except clause will catch.

A try clause can have any number of except clause to handle them differently but only one will be executed in case an exception occurs.

We can use a tuple of values to specify multiple exceptions in an except clause. Here is an example pseudo code.

```
try:
    # do something
    pass

except ValueError:
    # handle ValueError exception
    pass

except (TypeError, ZeroDivisionError):
    # handle multiple exceptions
    # TypeError and ZeroDivisionError
    pass

except:
```

```
# handle all other exceptions
pass
```

Raising Exceptions

In Python programming, exceptions are raised when corresponding errors occur at run time, but we can forcefully raise it using the keyword **raise**.

We can also optionally pass in value to the exception to clarify why that exception was raised.

```
>>> raise KeyboardInterrupt
Traceback (most recent call last):
...
KeyboardInterrupt

>>> raise MemoryError("This is an argument")
Traceback (most recent call last):
...
MemoryError: This is an argument

>>> try:
...     a = int(input("Enter a positive integer: "))
...     if a <= 0:
...         raise ValueError("That is not a positive number!")
... except ValueError as ve:
...     print(ve)
...
Enter a positive integer: -2
That is not a positive number!
```

try...finally

The try statement in Python can have an optional `finally` clause. This clause is executed no matter what, and is generally used to release external resources.

For example, we may be connected to a remote data center through the network or working with a file or working with a Graphical User Interface (GUI).

In all these circumstances, we must clean up the resource once used, whether it was successful or not. These actions (closing a file, GUI or disconnecting from network) are performed in the `finally` clause to guarantee execution.

Here is an example of [file operations](#) to illustrate this.

```
try:
    f = open("test.txt",encoding = 'utf-8')
    # perform file operations
finally:
    f.close()
```

This type of construct makes sure the file is closed even if an exception occurs.

Python Custom Exceptions

In this article, you will learn to define custom exceptions depending upon your requirements.

Python has many [built-in exceptions](#) which forces your program to output an error when something in it goes wrong.

However, sometimes you may need to create custom exceptions that serves your purpose.

In Python, users can define such exceptions by creating a new class. This exception class has to be derived, either directly or indirectly, from `Exception` class. Most of the built-in exceptions are also derived form this class.

```
>>> class CustomError(Exception):
...     pass
...

>>> raise CustomError
Traceback (most recent call last):
...
```



```
__main__.CustomError

>>> raise CustomError("An error occurred")
Traceback (most recent call last):
...
__main__.CustomError: An error occurred
```

Here, we have created a user-defined exception called `CustomError` which is derived from the `Exception` class. This new exception can be raised, like other exceptions, using the `raise` statement with an optional error message.

When we are developing a large Python program, it is a good practice to place all the user-defined exceptions that our program raises in a separate file. Many standard modules do this. They define their exceptions separately as `exceptions.py` or `errors.py` (generally but not always).

User-defined exception class can implement everything a normal class can do, but we generally make them simple and concise. Most implementations declare a custom base class and derive others exception classes from this base class. This concept is made clearer in the following example.

Example: User-Defined Exception in Python

In this example, we will illustrate how user-defined exceptions can be used in a program to raise and catch errors.

This program will ask the user to enter a number until they guess a stored number correctly. To help them figure it out, hint is provided whether their guess is greater than or less than the stored number.

```
# define Python user-defined exceptions
class Error(Exception):
    """Base class for other exceptions"""
    pass

class ValueTooSmallError(Error):
    """Raised when the input value is too small"""
    pass
```

```

class ValueTooLargeError(Error):
    """Raised when the input value is too large"""
    pass

# our main program
# user guesses a number until he/she gets it right

# you need to guess this number
number = 10

while True:
    try:
        i_num = int(input("Enter a number: "))
        if i_num < number:
            raise ValueTooSmallError
        elif i_num > number:
            raise ValueTooLargeError
        break
    except ValueTooSmallError:
        print("This value is too small, try again!")
        print()
    except ValueTooLargeError:
        print("This value is too large, try again!")
        print()

print("Congratulations! You guessed it correctly.")

```

Here is a sample run of this program.

```
Enter a number: 12
```

```
This value is too large, try again!
```

```
Enter a number: 0
```

```
This value is too small, try again!
```

```
Enter a number: 8
```

```
This value is too small, try again!
```

```
Enter a number: 10
```

```
Congratulations! You guessed it correctly.
```

Here, we have defined a base class called `Error`.

The other two exceptions (`ValueTooSmallError` and `ValueTooLargeError`) that are actually raised by our program are derived from this class. This is the standard way to define user-defined exceptions in Python programming, but you are not limited to this way only.